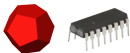


formal proof between mathematics and computer science

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Radboud University Nijmegen
The Netherlands

June 13, 2015



the questions

- ▶ do formal proof in mathematics and formal proof in computer science require different approaches?

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- ▶ what are the ingredients of a formal proof system?
(in case you want to build one yourself)

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- ▶ can one be **certain** a formal proof is fully correct?
- ▶ how does computation fit into formal proof?

my research interests

interactive formal proof

- ▶ **formal proof for mathematics**

 - formal proof languages

 - formal proof interfaces

 - FEAR project

 - formal proof and computer algebra

 - logical frameworks

 - partiality in formal proof

- ▶ **formal proof for computer science**

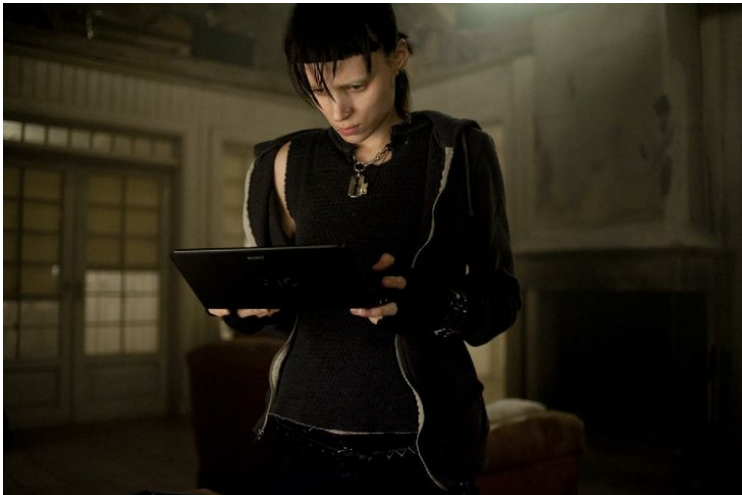
 - CH₂O project

 - formal version of the C standard

 - Robbert Krebbers

 - static analysis + interactive formal proof

formal proof for computer science: zero days exploits



CH2O operational semantics

$$\frac{\Gamma, m \vdash (v_1 \odot v_2) \text{ defined}}{([v_1]_{\Omega_1} \odot [v_2]_{\Omega_2}, m) \rightarrow_h ([v_1 \odot v_2]_{\Omega_1 \cup \Omega_2}, m)}$$

$$(\text{load } [a]_{\Omega}, m) \rightarrow_h ([m \langle a \rangle_{\Gamma}]_{\Omega}, \text{force}_{\Gamma} a m)$$

$$\frac{\text{writable}_{\Gamma} a m \quad \tau = \text{typeof } a \quad \Gamma, m \vdash (\tau)v \text{ defined} \quad v' = (\tau)v}{([a]_{\Omega_1} := [v]_{\Omega_2}, m) \rightarrow_h ([v']_{\{a\} \cup \Omega_1 \cup \Omega_2}, \text{lock}_{\Gamma} a (m[a := v']_{\Gamma}))}$$

$$\frac{(e_1, m_1) \rightarrow_h (e_2, m_2)}{\mathbf{S}(\mathcal{P}[\square], \mathcal{E}[e_1], m_1) \rightarrow \mathbf{S}(\mathcal{P}[\square], \mathcal{E}[e_2], m_2)}$$

context $\mathcal{E}[\square]$ chosen non-deterministically

$$\mathbf{S}(\mathcal{P}[\square], (\searrow, e), m) \rightarrow \mathbf{S}(\mathcal{P}[\square_e], e, m)$$

$$\mathbf{S}(\mathcal{P}[\square_e], [v]_{\Omega}, m) \rightarrow \mathbf{S}(\mathcal{P}[\square], (\nearrow, e), \text{unlock } \Omega m)$$

$$\mathbf{S}(\mathcal{P}[\square], (\searrow, \text{if } (e) s_1 \text{ else } s_2), m) \rightarrow \mathbf{S}(\mathcal{P}[\text{if } (\square_e) s_1 \text{ else } s_2], e, m)$$

$$\frac{m \vdash (\text{zero } v_b) \text{ defined} \quad \neg \text{zero } v_b}{\mathbf{S}(\mathcal{P}[\text{if } (\square_e) s_1 \text{ else } s_2], [v_b]_{\Omega}, m) \rightarrow \mathbf{S}(\mathcal{P}[\text{if } (e) \square \text{ else } s_2], (\searrow, s_1), \text{unlock } \Omega m)}$$

mathematics versus computer science

different cultures?



mathematics versus computer science

different cultures?



Alexander Grothendieck
(Fields medal 1966)



Ken Thompson & Dennis Ritchie
(Turing award 1983)

trying out formal proof: four formal proof systems

= proof assistants

= interactive theorem provers



*primarily developed
for mathematics*

*primarily developed
for computer science*

Coq 

Mizar 

Isabelle/HOL  

HOL Light  

trying out formal proof: five formal proof systems

= proof assistants

= interactive theorem provers



*primarily developed
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Mizar 

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Coq 

Isabelle/HOL  

HOL Light  

HOL4 

biggest successes per system

- ▶ **Coq**

 - four color theorem (mathematics)

 - odd order theorem (mathematics)

 - CompCert C compiler (computer science)

- ▶ **Isabelle/HOL**

 - seL4 operating system (computer science)

- ▶ **HOL Light**

 - prime number theorem (mathematics)

 - Flyspeck project = Kepler conjecture (mathematics)

- ▶ **HOL4**

 - ARM processor (computer science)

 - CakeML compiler (computer science)

- ▶ **Mizar**

 - textbook on continuous lattices (mathematics)

state of the art

- ▶ **mathematics**

 - formal proof: not yet routine

 - serious formal proof convincingly demonstrated

 - just one practical example: Flyspeck

- ▶ **theoretical computer science**

 - formal proof: routine

 - conferences: ITP, CPP, POPL

- ▶ **practical computer science**

 - formal proof: not yet routine

 - scalable formal proof not yet convincingly demonstrated

 - spin-off technologies: model checking, SAT/SMT solvers

the ingredients

teaching an interactive theorem prover

- ▶ **statements**
- ▶ **proof steps**
- ▶ **definitions**
- ▶ imports
- ▶ proof automation

the ingredients

teaching an interactive theorem prover

- ▶ **statements** 13%
- ▶ **proof steps** 59%
- ▶ **definitions** 6%
- ▶ imports 1%
- ▶ proof automation 4%

the ingredients

teaching an interactive theorem prover

- ▶ **statements** 13%
- ▶ **proof steps** 59%
- ▶ **definitions** 6%
- ▶ imports 1%
- ▶ proof automation 4%
- ▶ comments 7%
- ▶ blank lines 10%

statement example: Sylow theorem

► informal statement

Let p be a prime factor with multiplicity n of the order of a finite group G , so that the order of G can be written as $p^n m$, where $n > 0$ and p does not divide m . Let n_p be the number of Sylow p -subgroups of G . Then the following hold:

- n_p divides m , which is the index of the Sylow p -subgroup in G .
- $n_p \equiv 1 \pmod{p}$.
- $n_p = |G : N_G(P)|$, where P is any Sylow p -subgroup of G and N_G denotes the normalizer.

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► Coq statement

```
[/\ \forall P, [max P | p.-subgroup(G) P] = p.-Sylow(G) P,
  [transitive G, on 'Syl_p(G) | 'JG],
  \forall P, p.-Sylow(G) P \to \#|'Syl_p(G)| = \#|G : 'N_G(P)|
  & prime p \to \#|'Syl_p(G)| \% p = 1%N].
```

► informal statement

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► HOL Light statement

```

!e op i G p.
  group (G,op,i,e)
  ==> FINITE G
  ==> prime p
  ==> (!n m. CARD G = p EXP n * m
        ==> coprime (p,m)
        ==> CARD {K | subgroup op i K G /\ CARD K = p EXP n}
                MOD p = 1)

```

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► Mizar statement

for G being finite Group, p being prime (natural number) holds
`card the_sylow_p-subgroups_of_prime(p,G) mod p = 1 &`
`card the_sylow_p-subgroups_of_prime(p,G) divides ord G;`

proof example with procedural tactics: Coq/Ssreflect

proof example with procedural tactics: Coq/Ssreflect

```
...
pose maxp A P := [max P | p.-subgroup(A) P]; pose S := [set P | maxp G P].
pose oG := orbit 'JG%act G.
have actS: [acts G, on S | 'JG].
  apply/subsetP⇒ x Gx; rewrite 3!inE; apply/subsetP⇒ P; rewrite 3!inE.
  exact: max_pgroupJ.
have S_pG P: P \in S → P \subset G ∧ p.-group P.
  by rewrite inE ⇒ /maxgroupP/andP[].
have SmaxN P Q: Q \in S → Q \subset 'N(P) → maxp 'N_G(P) Q.
  rewrite inE ⇒ /maxgroupP[/andP[sQG pQ] maxQ] nPQ.
  apply/maxgroupP; rewrite /psubgroup subsetI sQG nPQ.
  by split⇒ // R; rewrite subsetI -andbA andbCA ⇒ /andP[_]; exact: maxQ.
have nrmG P: P \subset G → P <| 'N_G(P).
  by move⇒ sPG; rewrite /normal subsetIr subsetI sPG normG.
have sylS P: P \in S → p.-Sylow('N_G(P)) P.
  move⇒ S_P; have [sPG pP] := S_pG P S_P.
  by rewrite normal_max_pgroup_Hall ?nrmG //; apply: SmaxN; rewrite ?normG.
have{SmaxN} defCS P: P \in S → 'Fix_(S |'JG)(P) = [set P].
  move⇒ S_P; apply/setP⇒ Q; rewrite {1}in_setI {1}afixJG.
  apply/andP/set1P⇒ [[S_Q nQP]|->{Q}]; last by rewrite normG.
  apply/esym/val_inj; case: (S_pG Q) ⇒ // = sQG _.
  by apply: uniq_normal_Hall (SmaxN Q _ _ ) ⇒ // =; rewrite ?sylS ?nrmG.
...
```


proof example with procedural tactics: Coq/Ssreflect

```
...
pose maxp A P := [max P | p.-subgroup(A) P]; pose S := [set P | maxp G P].
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...
```

proof example with declarative steps only: Mizar

```
...
ex h being Element of G st y = h & Q9 |^ h = Q9
proof
  set h = y;
  the carrier of Q9 c= the carrier of G by GROUP_2:def 5;
  then reconsider h as Element of G by A33;
  take h;
  thus y = h;
  for g being Element of G holds g in Q9 iff g in Q9 |^ h
  proof
    let g be Element of G;
    hereby
      assume
A34:    g in Q9;
      ex g9 being Element of G st g = g9 |^ h & g9 in Q9
      proof
        set g9 = h * g * h";
        take g9;
        thus g9 |^ h = h" * g9 * h by GROUP_3:def 2
          .= h" * (h * (g * h")) * h by GROUP_1:def 3
          .= (h" * h) * (g * h") * h by GROUP_1:def 3
          .= 1_G * (g * h") * h by GROUP_1:def 5
      end
    end
  end
end
...
```

flavors of definitions

- ▶ abbreviations (mathematics, computer science)

$$f(x_1, \dots, x_n) := \dots$$

- ▶ characterisations (mathematics)

$$f(x_1, \dots, x_n) := \text{'the unique } y \text{ such that } P(x_1, \dots, x_n, y)\text{'}$$

- ▶ recursive definitions (computer science)

$$f(x_1, \dots, x_n) := \dots \quad \longleftarrow \text{ may contain } f$$

- ▶ algebraic datatypes (computer science)

lists, trees, syntax

- ▶ inductively defined predicates (computer science)

smallest relation closed under certain inference rules

differences

- ▶ **formal proof in mathematics**

 - specific choice of definition not important

 - few small definitions, relatively easy to get correct

 - proofs need insight

 - proofs interesting

 - mostly first order reasoning

- ▶ **formal proof in computer science**

 - specific choice of definition matters

 - many large definitions, difficult to get correct

 - proofs largely trivial

 - proofs mostly not interesting

 - many inductions with many cases

the problems

unimportant issues

- ▶ looking for the 'right' logical foundations

set theory, HOL, type theory, HoTT

all work just as well

the problems

unimportant issues

- ▶ looking for the 'right' logical foundations

set theory, HOL, type theory, HoTT

all work just as well

- ▶ making it look like natural language

the COBOL fallacy

formal proof language \approx programming language

important issues

- ▶ **automation**

integration of computer algebra

MetiTarski

important issues

- ▶ **automation**

integration of **computer algebra**

MetiTarski

hammers

Sledgehammer, HOL(y)Hammer

► **automation**

integration of **computer algebra**

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► **libraries**

$\mathbb{N} \subset \mathbb{Z} \subset \mathbb{Q} \subset \mathbb{R} \subset \dots$

semigroup \supset groups \supset rings \supset fields \supset ordered fields $\supset \dots$

scalars \subset vectors \subset matrixes \subset tensors $\subset \dots$

just a single 0

important issues

- ▶ **automation**

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MathML fragment of mathematics

certainty

what could possibly go wrong?

- ▶ **bugs in the implementation of the proof system**

certainty

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- ▶ **bugs in the implementation of the proof system**
not a problem

certainty

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- ▶ **logical foundations are inconsistent**
not a serious problem

certainty

what could possibly go wrong?

- ▶ **bugs in the implementation of the proof system**
not a problem
- ▶ **logical foundations are inconsistent**
not a serious problem
- ▶ **definitions do not match informal understanding**
the real problem

Andrzej Trybulec:

definitions are a debt

proved lemmas pay back that debt

de Bruijn criterion: what to trust?

formalization

de Bruijn criterion: what to trust?

formalization

proof system
sources

de Bruijn criterion: what to trust?

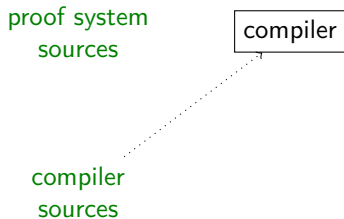
formalization

proof system
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compiler
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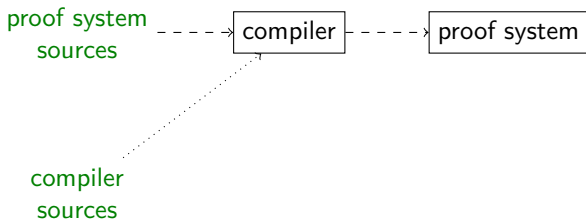
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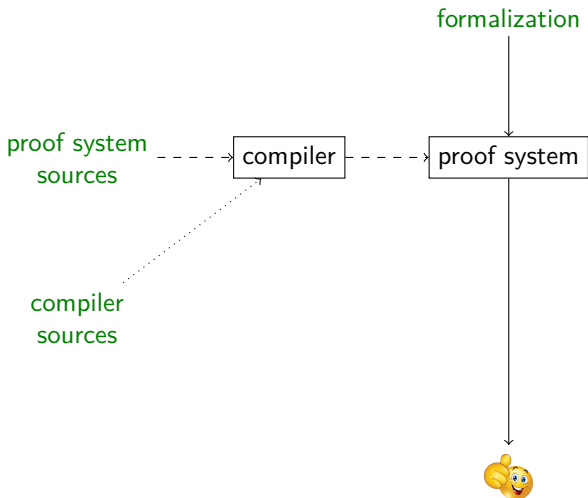


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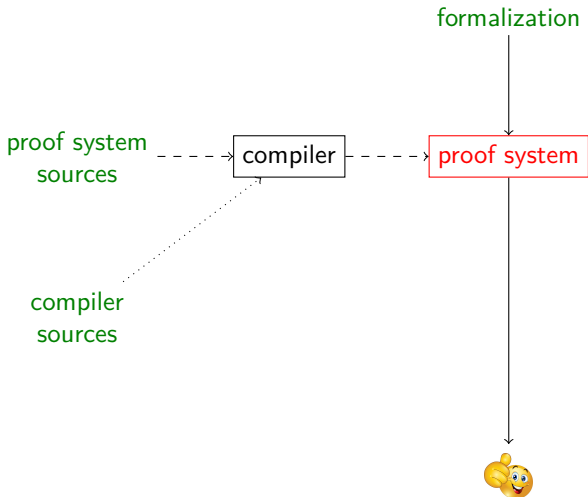
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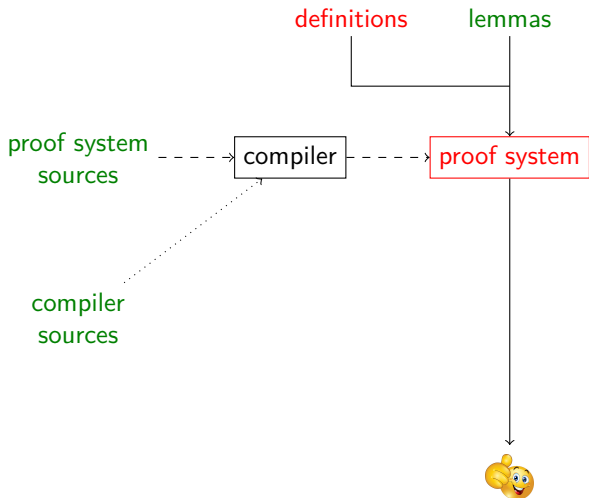
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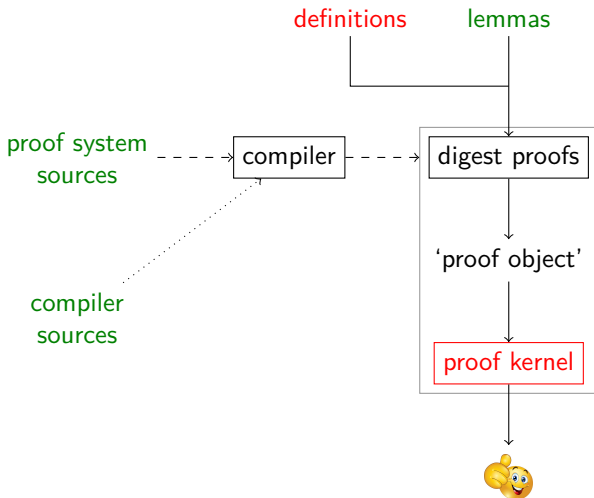
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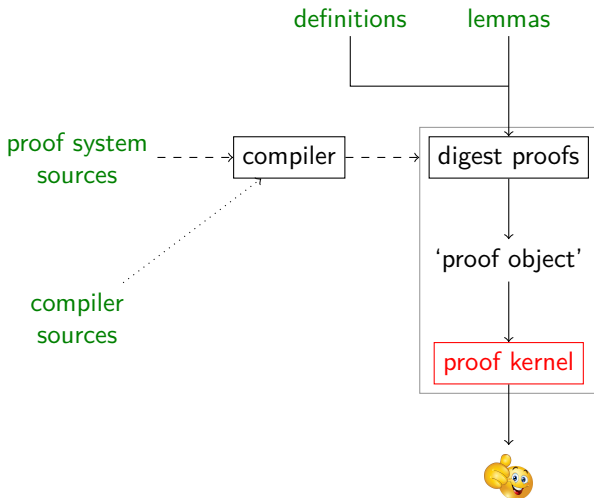
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de Bruijn criterion: what to trust?



CakeML and the verified HOL Light kernel

Magnus Myreen, Ramana Kumar, Scott Owens, e.a.

'Cake' = Cambridge & Kent

	<i>implemented in</i>	<i>verified in</i>
Poly/ML	Poly/ML	—
HOL4 kernel	Poly/ML	—
HOL4 system	Poly/ML	—
OCaml	OCaml	—
HOL Light kernel	OCaml	—
HOL Light system	OCaml	—
CakeML	HOL4*	HOL4
vHOL kernel	HOL4*	HOL4

*extracted to CakeML HOL4

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vHOL

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CakeML

vHOL

*extracted to CakeML

vHOL

proofs that depend on programs

examples

- ▶ **four color theorem**

- ▶ check unavailability of configurations
- ▶ check reducibility of configurations

- ▶ **Mertens conjecture**

- ▶ compute zeroes of Riemann zeta function to many decimals

- ▶ **Kepler conjecture**

- ▶ solve many linear programs
- ▶ check many non-linear inequalities
- ▶ enumerate a collection of tame graphs

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how to know these programs are **correct**?

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- ▶ **enumerate a collection of tame graphs**

how to know these programs are **correct**?

how do these programs fit into a formal proof?

a spectrum of programming languages for mathematics

- ▶ computation by deduction
HOL
- ▶ high-level functional programming languages
ML
- ▶ low-level imperative programming languages
C
- ▶ machine code
x86

the Poincaré principle: fitting computation to the logic

formally proving

$$\vdash F(M) \multimap N$$

the Poincaré principle: fitting computation to the logic

formally proving

$$\vdash F(M) \longrightarrow N$$

Isabelle kernel



Coq kernel



HOL Light kernel

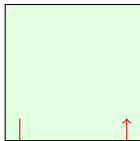


the Poincaré principle: fitting computation to the logic

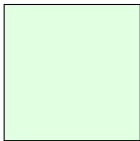
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HOL Light kernel

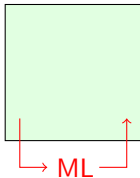


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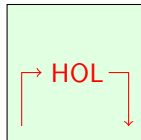
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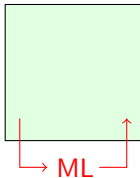


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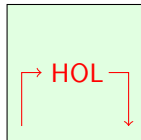
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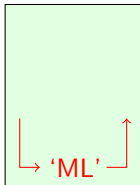
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$$\vdash F(M) \longrightarrow N$$

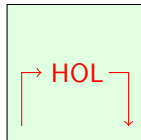
Isabelle kernel



Coq kernel



HOL Light kernel

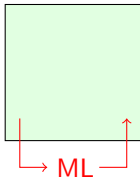


the Poincaré principle: fitting computation to the logic

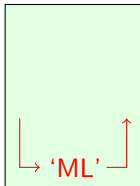
formally proving

$\vdash F(M) \longrightarrow N$

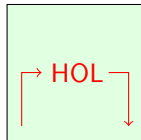
Isabelle kernel



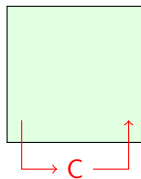
Coq kernel



HOL Light kernel



HOL Light kernel++

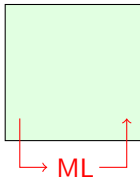


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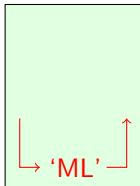
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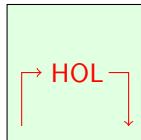
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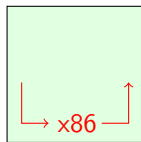
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conclusions

developing a formal proof system

- ▶ without good **automation** it will not be very usable
- ▶ without a good lemma **library** it will not be very appealing

conclusions

developing a formal proof system

- ▶ without good **automation** it will not be very usable
- ▶ without a good lemma **library** it will not be very appealing
- ▶ without a small **proof kernel** it will not be utterly reliable
- ▶ without **computation** it will not handle proofs that depend on large programs

any questions?

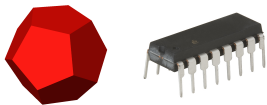


table of contents

contents

my research interests

mathematics versus computer science

the ingredients

the problems

certainty

proofs that depend on programs

conclusions

table of contents